

PROJECT Bubbas

TEAM MEMBERS



[Date]

DeSales University

CS356

**Team Project Bubbas Sprint 4 Planning Document**

# Sprint overview

## Overview

## Team Leader

## Scrum master

## Risks/Challenges

# Current sprint detail

## User story

*As a user, I want to be able to see the enemy in combat.*

### Tasks

|  |  |  |
| --- | --- | --- |
| Task description | Estimated time | Owner |
| Drawing enemies | 6 hours | Cameron |
|  |  |  |
|  |  |  |

### Acceptance criteria

If the right enemies are drawn to the screen in battle, I know I completed my task.

## User story

*As a user, I want to be able to customize my character.*

### Tasks

|  |  |  |
| --- | --- | --- |
| Task description | Estimated time | Owner |
| Drawing character sprites | 15 hours | Cameron |
|  |  |  |
|  |  |  |

### Acceptance criteria

*If the player’s sprite is different depending on which options they select for sex, race, and class, I know I completed my task.*